After contemplating a bit on the fact and researching, I decided to try the following theme: “ World’s most famous Warrior Cultures, represented by anthropomorphized Animals”

Mainly, the game will be the duel gameplay we decided on, and the character will be a wild mix of warrior cultures and animals, some of the ideas are:

Aztecs – Leopards/Snakes/Aligators

Mongols – Horses/Monkeys-

Mauri – Fish/Tortoises/Turtles (they are different)

Ninja – Rats/Cats/Hares/monkey

Persian Immortals – Oxen/Eagles

Roman Centurion – Horse/Eagles/lions

Samurai/Ronin – Vipers/Cats

Vikings – Crows/Wolves/Pandas

Medieval Knights – Wolves/Dogs/Foxes

Spartans – Lions/Tigers

Note that the combinations are decided by interviewing a handful of people and picking the most non First Level consciousness and most fitting combinations.